

THE MAXTACTX KNOWLEDGE BASE



ISSUE: 0_2

THE TACTICAL BITS: Information and tips from the fields of security, law enforcement, and protective services.

Your Shooters + Your Thinkers = Your Operators (The Team)

Training is the most important aspect when developing personnel into a cohesive and formidable unit. As with most organizations, training is a valued and limited resource. Whether it's the budget, time, and/ or lack of proper insight by higher paid but detached bosses, effectively training and evaluating your team members is important, and should be integrated into the training program from the beginning.

Most incidents whether they are finding and/ or engaging a threat, or just searching for and identifying a possible one involves many skills and abilities from the personnel you chose for a given task. Knowing each person's strengths and tasking them accordingly is important because in the end, your job is to successfully complete your mission.

This knowledge of your people is best gained during the periods of training that you do have with them. An integrated evaluation process should distinguish two things about your team members as individuals; them as **shooters** and them as **thinkers**. Most intelligent people when given time can think fairly well, working through problems and determining what avenues to take that best advance their cause. Also most physically capable people when provoked or scared can shoot if not fairly well, while trying to hit what their actually aiming at.

Training that focuses on enhancing and merging these two attributes is what makes an **Operator**, the person you want to be on your team. Every team member at least must be an operator able to think creatively and while being able to determine when to shoot or not shoot. Getting everyone to this point is a must.

When you have your operators ready to go, that's when further evaluation and training determines who excels at certain parts of the operator whole. Since no two people are alike, you'll always have those who get on target a little faster, those who figure things out quicker, those who see bigger pictures better, and those who have a balance that can put them anywhere in the mix. Training that target these components of the operator

whole will in the end give you the knowledge you need to put the best team forward to do the mission.

One product, The Threat Interdiction Response Surveillance training system from Maxtactx Systems was developed in part to accomplish this team building goal. Individual drills are included in the TIRS-1 Virtual Instructor Program that can be purchased from our website at www.maxtactx.com, and are used by our Mobile TIRS Project Teams during on site training.

However you want to develop your team and evaluate your team members, remember your shooters + your thinkers = your operators and in turn your team.

(You will find the TIRS-1 individual Targeter Drill in the TIRS-1 Virtual Instructor program. Just go to www.maxtactx.com/downloads.html to download the TIRS-1 Virtual Instructor.)

Clyde J. Lucas
Maxtactx Systems

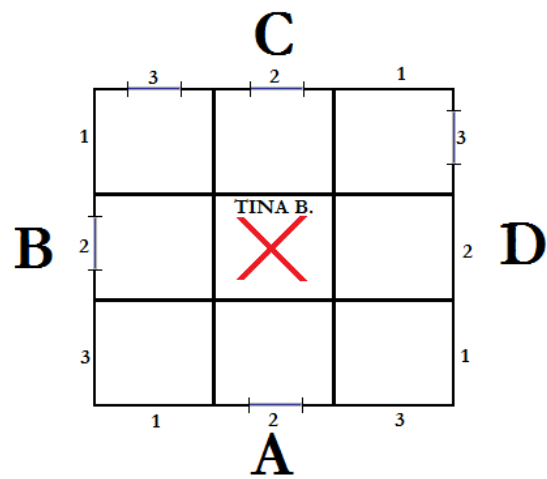
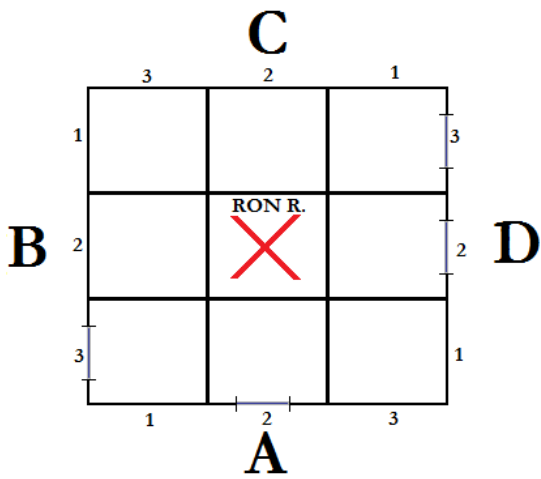
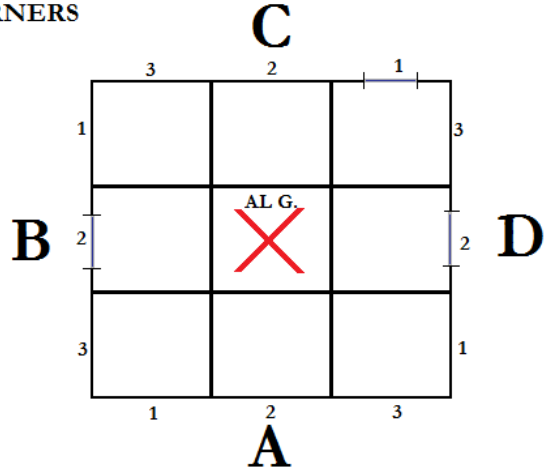
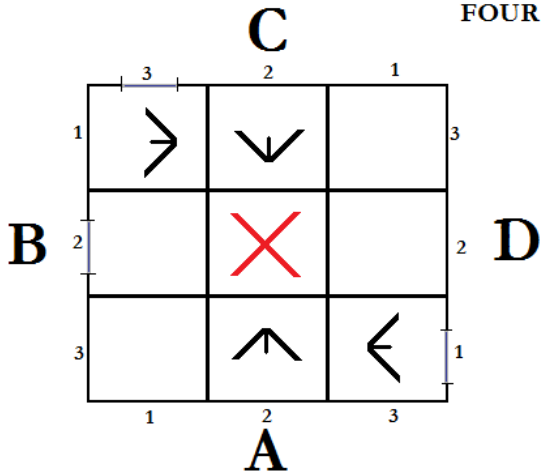
ACTIVITIES CENTER: Exercises for the mind to keep you sharp. Not just games.

Cell Seeker 2

Four Corners

Your Agents have given you valuable information concerning the operations of the Leaning Path. Now that you have established evidence leading to the arrest of the primary cell operators, you must now lead your teams to the suspects and place them in custody.

FOUR CORNERS



© 2007, CJ Lucas

Starting from two entry ways, you must use one of each arrow (up, down, left, right) leading to the red x in the center of each square.

- The only arrows allowed in an entry square are the first two.
- All other arrows must be in the square next to where the last arrow is pointing.
- The red x square is only captured when it is blocked from two sides (both arrows pointing at the red x).
- Only one arrow can occupy a given square.

See the example box in the upper left hand corner

